

ABSTRACT OF THE DISCLOSURE

The present invention provides a system, method, and computer-readable medium that adjusts pointer movement when an input device causes the pointer to intersect one or more alignment areas. Pointer movement is adjusted in the alignment areas to allow users to easily align GUI objects. The adjusted pointer movement is not proportional to input received from an input device. Instead alignment areas have "friction" in that the pointer is less responsive to input compared to other areas of the computer display.